Below is a list of the items that are to be delivered to the technical director on the scenic design due dates. Working with the Director, the scenic designer will create collages, sketches and thumbnails, renderings and a model to describe the design of the set. Additional responsibilities are also listed to give the scenic designer an idea of what is expected of them. If a student is awarded a scenic design production position, they will also be required to have a series of meetings with their Mentor Designer.

**Preliminary Set Design:**

The following is a list of items that need to be presented to the Technical Director on the Preliminary Set Design due date:

1. Rough Ground Plan- to scale, but does not need to be a perfect copy
2. Rough Sketch of set-must show enough detail for a basic understanding, * for a multiple set show-a rough sketch will be needed to show each environment.
3. Rough list of specific set or prop pieces that you feel may impact on your budget.
4. Collages, thumbnail sketches as requested per the director to develop the concept of the set

The following is a list of the items that are expected to be delivered to the technical director on the Set design due dates.

1. Ground Plan (4 hard copies & send out electronic version to scale)
   a. Areas/ Production Team Members needing ground plans: Shop, Stage Manager, Lighting Designer, Director
2. Section Drawing (2 hard copies & send out electronic version to scale)
   a. Areas/ Production Team Members needing ground plans: Shop, Lighting Designer
3. Front Elevations of ALL units (2 hard copies & send out electronic version to scale)
   a. Areas/ Production Team Members needing ground plans: Shop, Lighting Designer
4. One of the following for color
   1. Painter's elevations - Preferred
   2. Production Model
   3. Colored Renderings

**Additional Responsibilities**

1. Work with the director to develop the set design.
2. Work with technical director to maintain scenic budget
3. Attend all production meetings
4. Attend AT LEAST two rehearsals and/or run-throughs including the Designer Run-Thru prior to the Final Set Design due date.
5. Work as a team player to develop a unified design concept
6. Attend rehearsals or run-throughs throughout the rehearsal process as needed.
7. A
8. Work with director, stage manager and prop master to create a prop list.
9. Work with prop master to design, build, create or collect all props.

As of 6/1/14